

vMX

vMX Getting Started Guide for AWS

Published
2020-12-28

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vMX vMX Getting Started Guide for AWS

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vMX and AWS

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vMX can be deployed in a virtual private cloud (VPC) in the Amazon Web Services (AWS) cloud. You can launch vMX as an Amazon Elastic Compute Cloud (EC2) instance in an Amazon VPC dedicated to a specific user account. vMX Amazon Machine Image (AMI) uses hardware virtual machine (HVM) virtualization.

vMX instances can be used to route between subnets in a VPC or to act as a gateway between a VPC and other VPCs or private networks outside of the AWS environment.

When deploying vMX as a VPC gateway, you might set up your vMX instance as follows:

- Management interface (fxp0) on one subnet
- Each WAN interface (ge-0/0/x) on independent subnets

These interfaces use an Elastic IP address to provide external connectivity by mapping a private IP address to a public IP address. vMX instances use private IP addresses for configuration. AWS transparently handles the mapping between private and public IP addresses using NAT.

vMX Limitations on AWS

vMX has the following limitations on AWS:

- Maximum number of interfaces for supported instance types is 8.
- Minimum of 4 vCPUs is required and 15 GB memory for lite mode.
- Minimum of 8 vCPUs is required and 15 GB memory for performance mode.

vMX does not support these features on AWS:

- Layer 2 features, and any features or protocols dependent on Layer 2 features

- Attachment or detachment of interfaces while a vMX instance is running
- VLAN tagging
- Jumbo frames (MTU greater than 1500)

vMX Models

vMX can be deployed using one of these models on AWS:

- Bring Your Own License (BYOL)—Licenses are required to use vMX features with this model. You must order licenses from Juniper Networks and add the license key.
- Pay As You Go (PAYG)—No licenses are required. You can use all vMX features for the available capacity. The selected EC2 instance type determines the available bandwidth.

Some Junos OS software features require a license to activate the feature. To understand more about vMX Licenses, see, [vMX Licenses for AWS](#). Please refer to the [Licensing Guide](#) for general information about License Management. Please refer to the product [Data Sheets](#) for further details, or contact your Juniper Account Team or Juniper Partner.

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Installing vMX in an AWS VPC

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This procedure requires you to have an AWS account. Sign in to your AWS account to perform these tasks to install vMX in an AWS VPC.

Creating an SSH Key Pair

An SSH key pair is required to remotely access a vMX instance in AWS. You can create a new key pair in the EC2 Management Console or import a key pair created by another tool.

To create an SSH key pair:

1. In the AWS Management Console, click **EC2** under Compute to display the EC2 Management Console.
2. In the left navigation pane, click **Key Pairs**. Verify that the region name shown in the toolbar is the same as the region where you created the VPC.
3. Click **Create Key Pair**, specify a key pair name, and click **Create**.
4. Download the private key, where the filename is based on the key pair name you specified (*key-pair-name.pem*), and save it to a secure location.
5. To use an SSH client on a Mac or Linux computer to connect to the vMX instance, use the following command to set the permissions of the private key file so that only you can read it:
`chmod 400 key-pair-name.pem`

Creating a VPC

NOTE: You do not have to create a VPC. You can use an existing VPC that is in the same region as your EC2 instance.

To create a VPC, you configure private IP addresses for the network and private IP addresses for the subnet in the VPC, attach an Internet gateway to the VPC, and configure a route table to connect the subnet to the Internet gateway.

To configure the VPC on AWS:

1. In the AWS Management Console, click **VPC** under Networking to display the VPC Management Console.
2. In the left navigation pane, click **Your VPCs** to list configured VPCs. A default VPC that is automatically created is listed.
3. Click **Create VPC**, specify a name and CIDR block of private IP addresses for a new VPC, and click **Yes, Create**.
4. In the left navigation pane, click **Subnets** to list configured subnets.
5. Click **Create Subnet**, specify a name for the subnet, select the VPC, specify the subnet CIDR block within the VPC CIDR, and click **Yes, Create**.
One subnet is created for the management port (fxp0) and a subnet is created for each WAN port on the vMX. These values must be customized depending on your deployment scenario.
6. In the left navigation pane, click **Internet Gateways** to list configured gateways. The Internet gateway routes traffic between the VPC and the Internet. The gateway is required for communications outside of the AWS network.
7. Click **Create Internet Gateway**, specify a name for the gateway, and click **Yes, Create**.
8. Select the gateway, click **Attach to VPC**, select the VPC from the drop-down list to associate the gateway with the VPC, and click **Yes, Attach**.
9. In the left navigation pane, click **Route Tables** to list configured route tables. Select the route table associated with the VPC.
10. Select the **Routes** tab in the bottom section and click **Edit** to add a default route pointing to the Internet gateway. Specify **0.0.0.0/0** as the destination, select the Internet gateway as the target, and click **Save**.

Creating Network Interfaces

NOTE: Make sure the VPC and EC2 instance are in the same region.

To configure the EC2 instance on AWS:

1. In the AWS Management Console, click **EC2** under Compute to display the EC2 Management Console.
2. In the left navigation pane, click **Network Interfaces** to list configured network interfaces.
3. Click **Create Network Interface**, specify a description (used as the Name field), select a subnet, provide an IP address (optional), select a security group to be associated with the network interface, and click **Yes, Create**.

Create one network interface for the management port and one network interface for each WAN port. Copy the description into the Name field for ease of use.

NOTE: You can only associate two interfaces when creating the EC2 instance using the Web interface. You must have at least one WAN interface.

4. For each network interface associated with a WAN port, disable the source and destination check. Select the network interface, click **Actions**, click **Change Source/Dest. Check**, select **Disabled**, and click **Save**.

NOTE: You must disable the source and destination check for each network interface associated with a WAN port.

5. For each network interface connected to vMX, create Elastic IP addresses for external access from the Internet.

In the left navigation pane, click **Elastic IPs**, and click **Allocate New Address**. Select the Elastic IP address, click **Actions > Associate Address**, select the network interface in the Associate Address dialog box, and click **Associate**.

Creating the vMX Instance

You can create following types of instances on AWS:

- m4.4xlarge

- C4.2xlarge
- C5.2xlarge and C5.4xlarge (from Junos OS Release 19.4R1 onwards)

To configure the vMX instance on AWS:

1. In the AWS Management Console, click **EC2** under Compute to display the EC2 Management Console.
2. In the left navigation pane, click **AMIs** to list available AMIs.
3. Select the vMX AMI and click **Launch**.
4. Choose the instance type and click **Next: Configure Instance Details**.
5. Configure the instance.
 - a. Select the VPC for the Network field, select the management subnet in the Subnet field, and enable Auto-assign Public IP.
 - b. In the Network Interfaces section, select the management interface for the eth0 device as the network interface. Click **Add Device** to add the eth1 device and select the WAN interface as the network interface.

You can configure the instances for the WAN interfaces later.

- c. (Optional, starting with Junos OS Release 17.2R1) In the User data section on the Configure Instance Details page, select **As File** and attach the user-data file. The selected file is used for the initial launch of the instance. See ["Using cloud-init on AWS to Initialize vMX Instances" on page 13](#) for information about how to create the user-data file.

NOTE: The Junos OS configuration that is passed as user data is only imported at initial launch. If the instance is stopped and restarted, the user-data file is not imported again.

- d. Click **Next: Add Storage**.
6. You do not need to change any values. Click **Next: Tag Instance**.
 7. Specify the vMX instance name as the value for the Name key and then click **Next: Configure Security Group**.
 8. Configure the security group with a rule to allow all required protocol traffic to reach the instance. You can create a new security group or select an existing security group.
 9. Click **Review and Launch** to review the instance settings, and click **Launch**.
 10. Select the SSH key pair you created, select the acknowledgment check box, and click **Launch Instance**.
 11. In the left navigation pane, click **Instances** to list the instances.

NOTE: The initial boot after installation might take up to 25 minutes. Subsequent boot times might take several minutes.

Attaching Network Interfaces for WAN Ports

To attach the network interfaces for WAN ports on AWS:

1. In the AWS Management Console, click **EC2** under Compute to display the EC2 Management Console.
2. In the left navigation pane, click **Instances** to list available instances.
3. Select the vMX instance, click **Actions**, select **Networking > Attach Network Interfaces**, and select the network interface to be attached.

For each network interface associated with a WAN port, repeat this step to attach to the vMX instance.

4. To use the attached interfaces, restart the vMX instance.

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Logging In to vMX on AWS

To log in to vMX or the VCP on AWS, use the SSH protocol to log in to the management interface (fxp0) with username **jnpr** and SSH key pair. The SSH key pair is the same key used when creating the vMX instance. You must set a root password for Junos OS configuration; otherwise, the **commit check** command fails for configuration.

NOTE: If you are using the BYOL model and Junos OS Release 15.1F6, log in to the management interface (fxp0) with username **root** and SSH key pair. Starting in Junos OS Release 15.1F6, If you

are using the PAYG model or later releases, log in to the management interface (fxp0) with username jnpr and SSH key pair.

At a minimum, you must perform these initial Junos OS configuration tasks after logging in to vMX:

1. Start the CLI.

```
root# cli
```

2. Enter configuration mode.

```
root> configure
```

```
[edit]  
root#
```

3. Configure the root password.

```
[edit]  
root# set system root-authentication plain-text-password  
New password: password  
Retype new password: password
```

4. Configure the WAN interfaces with the same private IP address associated with the AWS network interface.

```
[edit]  
root# set interfaces interface-name unit 0 family inet address address
```

For example:

```
[edit]
root# set interfaces ge-0/0/0 unit 0 family inet address 10.0.0.10/24
```

5. Commit the configuration.

```
[edit]
root# commit
```

NOTE: Starting in Junos OS Release 19.4R1, on AWS management console, system boot-messages are displayed when you boot the VMX instance. You can use these log messages to know the status of the VMX during the booting stage.

Release History Table

Release	Description
15.1F6	Starting in Junos OS Release 15.1F6, If you are using the PAYG model or later releases, log in to the management interface (fxp0) with username jnpr and SSH key pair.

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Changing the Interface Type to SR-IOV

For instance types that support Enhanced Networking, you can change the interface type from Xen-PV to SR-IOV. The interface type applies to all interfaces for this instance.

NOTE: After you set the interface type to SR-IOV, you cannot change the instance back to the Xen-PV interface type.

To change the interface type, you use CLI tools installed on a separate host. The CLI tools cannot be on the same host as the instance being modified.

To change the interface type to SR-IOV:

1. Shut down the instance being modified.
2. Execute the following commands on a Ubuntu host.

```
$ sudo apt-get install ec2-api-tools
$ export AWS_ACCESS_KEY=access-key
$ export AWS_SECRET_KEY=secret-key
$ export EC2_URL=ec2-url
$ ec2-describe-instance-attribute instance-id --sriov
$ ec2-modify-instance-attribute instance-id --sriov simple
```

For example:

```
$ sudo apt-get install ec2-api-tools
$ export AWS_ACCESS_KEY=ABC123EXAMPLE
$ export AWS_SECRET_KEY=abc123EXAMPLEKEY
$ export EC2_URL=https://ec2.us-west-1.amazonaws.com
$ ec2-describe-instance-attribute i-0abc9cde12f345 --sriov
sriovNetSupport    i-0abc9cde12f345
$ ec2-modify-instance-attribute i-0abc9cde12f345 --sriov simple
sriovNetSupport i-abc9cde12f345 simple
```

3. Start the instance with SR-IOV network interfaces.

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Using cloud-init on AWS to Initialize vMX Instances

Starting with Junos OS Release 17.2R1, when you create the vMX instance, you can use **cloud-init** services on AWS to pass a valid Junos OS configuration file as user data to initialize the vMX instance. The user-data file uses the standard Junos OS syntax to define all the configuration details for your vMX instance. The user-data file cannot exceed 16 KB. If your user-data file exceeds this limit, you must compress the file using gzip and use the compressed file. For example, the **gzip junos.conf** command results in the **junos.conf.gz** file.

The configuration must be validated and include details for the fxp0 interface, login, and authentication. It must also have a default route for traffic on fxp0. This information must match the details of the AWS VPC and subnet into which the instance is launched. If any of this information is missing or incorrect, the instance is inaccessible and you must launch a new one.

NOTE: The Junos OS configuration that is passed as user data is only imported at initial launch. If the instance is stopped and restarted, the user-data file is not imported again.

To create the user-data file:

1. Create a file in plaintext with the Junos OS syntax and save it.

NOTE: The string **#junos-config** must be the first line of the user-data file before the Junos OS configuration.

2. (Optional) You can use special tags in the configuration. The following special tags are case-sensitive and are replaced by the corresponding information at run-time.

Tag	Replaced With
FXPOADDR	IP address/mask of the first network interface
GATEWAY	IP address of the default gateway

(Continued)

Tag	Replaced With
SSHRSKEY	SSH public key specified during launch
HOSTNAME	Hostname assigned by DHCP to the instance

- To specify the user-data file for configuring the vMX instance, select **As File** in the User data section on the Configure Instance Details page and attach the file. The selected configuration file is used for the initial launch of the instance.

This sample user-data file is the default file that is used when you do not specify a file. It uses the special tags in the configuration.

```
#junos-config
groups {
  global {
    system {
      host-name HOSTNAME;
      services {
        ssh {
          root-login deny-password;
        }
      }
      login {
        user jnpr {
          uid 2000;
          class super-user;
          authentication {
            ssh-rsa "SSHRSKEY"; ## SECRET-DATA
          }
        }
      }
      syslog {
        user * {
          any emergency;
        }
        file messages {
          any notice;
          authorization info;
        }
      }
    }
  }
}
```

```

    }
    file interactive-commands {
        interactive-commands any;
    }
}
interfaces {
    fxp0 {
        unit 0 {
            family inet {
                address FXP0ADDR;
            }
        }
    }
}
routing-options {
    static {
        route 0.0.0.0/0 {
            next-hop GATEWAY;
            retain;
            no-readvertise;
        }
    }
}
}
apply-groups global;

```

Release History Table

Release	Description
17.2R1	Starting with Junos OS Release 17.2R1, when you create the vMX instance, you can use cloud-init services on AWS to pass a valid Junos OS configuration file as user data to initialize the vMX instance.

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Configuring the Number of Active Ports on vMX

You can specify the number of active ports for vMX. The default number of ports is 10, but you can specify any value in the range of 1 through 23. You can change this number if you want to limit the number of Ethernet interfaces in the VCP VM to match the number of NICs added to the VFP VM.

NOTE: If you are running virtio interfaces in lite mode, you can use up to 96 ports. Other configurations running in performance mode support up to 23 ports.

To specify the number of active ports, configure the number of ports at the `[edit chassis fpc 0 pic 0]` hierarchy level.

```
[edit]
user@vmx# set chassis fpc 0 pic 0 number-of-ports
```

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Naming the Interfaces

vMX supports the following interface types:

- Gigabit Ethernet (ge)
- 10-Gigabit Ethernet (xe)
- 100-Gigabit Ethernet (et)

By default, the interfaces come up as ge interfaces with 1 Gbps bandwidth in the Junos OS configuration. The default port speed values for the interface types are 1 Gbps (ge), 10 Gbps (xe), and 100 Gbps (et). If you do not enable schedulers, the speed is only for display purposes and is not

enforced. If you enable schedulers, the transmit rate of the port is limited to the speed unless it is overridden by the shaping rate in the CoS configuration.

To specify the interface types, configure the interface type at the `[edit chassis fpc 0 pic 0]` hierarchy level.

```
[edit]
user@vmx# set chassis fpc 0 pic 0 interface-type (ge | xe | et)
```

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Configuring the Media MTU

For vMX, you can configure the media MTU in the range 256 through 9500.

NOTE: For VMware, the maximum value is 9000. For AWS, the maximum value is 1514.

You configure the MTU by including the `mtu` statement at the `[edit interface interface-name]` hierarchy level.

```
[edit]
user@vmx# set interface ge-0/0/0 mtu bytes
```

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Enabling Performance Mode or Lite Mode

VMX can be configured to run in two modes depending on the use case.

- Lite mode—Needs fewer resources in terms of CPU and memory to run at lower bandwidth.
- Performance mode—Needs higher resources in terms of CPU and memory to run at higher bandwidth.

NOTE: Performance mode is enabled implicitly by default.

When you enable performance mode, make sure you have configured the proper number of vCPUs and memory for your VMs based on your use case.

To calculate the minimum number of vCPUs needed by VFP for performance mode: $(4 * \textit{number-of-ports}) + 4$.

You can explicitly enable performance mode by including the **performance-mode** statement at the **[edit chassis fpc 0]** hierarchy level.

```
[edit]
user@vmx# set chassis fpc 0 performance-mode
```

If you are using paravirtualized network interfaces such as virtio (for KVM) or VMXNET3 (for VMware) for lab simulation use cases, you can disable performance mode by including the **lite-mode** statement at the **[edit chassis fpc 0]** hierarchy level.

```
[edit]
user@vmx# set chassis fpc 0 lite-mode
```

[Table 1 on page 20](#) highlights some of the challenging features which are supported in the Fast Path and some which are not supported. Features which are not supported in the Fast Path still work but they get less than 100K PPS per worker vCPU.

Table 1: Features Support in Fast Path

Features	Support in Fast Path
Pseudowire Headend Termination (PWHT) (Layer 2 VPN)	Not Supported
L2 circuit	Not Supported
Ethernet VPN (EVPN)	Not Supported
Virtual Extensible LAN protocol (VXLAN)	Not Supported
MPLS-over-UDP (MPLSoUDP)	Not Supported
Inline J-flow	Supported
Pseudowire Headend Termination (PWHT) (Layer 3 VPN and IP)	Supported
GRE	Supported
logical tunnel interfaces (lt)	Supported

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Tuning Performance Mode

To tune performance mode for the traffic, you can specify the number of Workers dedicated to processing multicast and control traffic. You can specify any value in the range of 0 through 15. The default of 0 specifies that all available Workers are used to process all traffic.

The number of dedicated Workers specified in relation to the number of available Workers results in the following behavior:

- If the number of dedicated Workers is greater than or equal to the number of available Workers, then all available Workers are used to process all traffic.
- If the number of dedicated Workers is less than the number of available Workers, then the first set of available Workers (equal to the specified number of dedicated Workers) is used to process multicast and control traffic while the remaining available Workers are used to process flow cache traffic.

To specify the number of dedicated Workers for processing multicast and control traffic, configure the number of Workers at the `[edit chassis fpc 0 performance-mode]` hierarchy level.

```
[edit]
user@vmx# set chassis fpc 0 performance-mode number-of-ucode-workers number-workers
```

NOTE: Changing the number of Workers reboots the FPC.

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Managing vMX Licenses

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You must add a license to use vMX features. The licensed features are enforced based on the license you purchased.

Starting in Junos OS Release 17.4 for AWS, you must add a license if you are using vMX in the Bring Your Own License (BYOL) model.

If you upgrade from a BASE package license to an ADVANCE or PREMIUM package license or if you downgrade from an ADVANCE or PREMIUM package license to a BASE package license, you must restart the routing protocol process (**restart routing**). If your configuration has logical systems, you must restart the routing protocol process for all logical systems (**restart routing logical-system *logical-system-name***).

If you need to move your vMX installation to another host, you must remove vMX from the current host before installing vMX and adding the license on the new host.

Adding a License

To add a license key to the vMX:

1. Copy the license activation key file to the VCP and add the license key by specifying the filename.

```
user@vmx> request system license add filename
```

Or, you can copy and paste the license activation key directly to add the license key. For example:

```
user@vmx> request system license add terminal
XXXXXXXX XXXXXX XXXXXX XXXXXX XXXXXX XXXXXX XXXXXX
          XXXXXX XXXXXX XXXXXX XXXXXX XXXXXX XXXXXX
          XXXXXX XXXXXX
```

2. Verify that the license is installed. VMX-BANDWIDTH indicates the licensed bandwidth (in Mbps) and VMX-SCALE indicates the application package. (VMX-SCALE 1 is the BASE package, VMX-SCALE 2 is the ADVANCE package, and VMX-SCALE 3 is the PREMIUM package.) This information is also listed as Features in the Licenses installed section. For example, this output indicates that the 40G perpetual license for the PREMIUM application package is installed.

```
user@vmx> show system license
```

```
License usage:
Feature name          Licenses used   Licenses installed Licenses needed   Expiry
```

```

scale-subscriber          0          1000          0  permanent
scale-l2tp                0          1000          0  permanent
scale-mobile-ip           0          1000          0  permanent
VMX-BANDWIDTH            40000      40000          0  permanent
VMX-SCALE                 3           3            0  permanent

```

Licenses installed:

```

License identifier: JUNOS640113
License version: 4
Software Serial Number: XXXXXXXX
Customer ID: vMX-Juniper
Features:
  vmx-bandwidth-40g - vmx-bandwidth-40g
    permanent
  vmx-feature-premium - vmx-feature-premium
    permanent

```

3. Verify the configured bandwidth for PFE traffic matches the licensed bandwidth (VMX-BANDWIDTH). The current and average bandwidth are also displayed.

```
user@vmx> show pfe statistics traffic bandwidth
```

```

Configured Bandwidth      : 40000000000 bps
Bandwidth                  : 0 bps
Average Bandwidth         : 0 bps

```

Deleting a License

To delete a vMX license:

1. Display the installed licenses.

```
user@vmx> show system license installed
```

```

License identifier: JUNOS640113
License version: 4

```

Features:

```
vmx-bandwidth-40g - vmx-bandwidth-40g
  permanent
vmx-feature-premium - vmx-feature-premium
  permanent
```

2. Delete the license.

```
user@vmx> request system license delete license-identifier
```

For example:

```
user@vmx> request system license delete JUNOS640113
```

3. Verify that the license is deleted.

```
user@vmx> show system license
```

License usage:

	Licenses used	Licenses installed	Licenses needed	Expiry
Feature name				
scale-subscriber	0	1000	0	permanent
scale-l2tp	0	1000	0	permanent
scale-mobile-ip	0	1000	0	permanent

Licenses installed: none

Release History Table

Release	Description
17.4	Starting in Junos OS Release 17.4 for AWS, you must add a license if you are using vMX in the Bring Your Own License (BYOL) model.

performance-mode

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Syntax

```
performance-mode {  
    number-of-ucode-workers number-of-ucode-workers;  
}
```

Hierarchy Level

```
[edit chassis fpc 0]
```

Release Information

Statement introduced in Junos OS Release 15.1F4 and 16.1R1.

number-of-ucode-workers option introduced in Junos OS Release 15.1F6 and 16.2R1 for vMX routers.

Description

(vMX routers only) Enables vMX to run in performance mode. Performance mode needs more vCPUs and memory to run at higher bandwidth.

NOTE: When you enable performance mode, make sure you have configured the proper number of vCPUs and memory for your VMs based on your use case. If you have not configured enough vCPUs, vMX runs in lite mode.

Starting with Junos OS Release 15.1F6, performance mode is enabled by default for vMX.

NOTE: The FPC reboots if you change this configuration.

You can tune performance mode for unicast traffic by changing the number of Workers dedicated to processing multicast and control traffic. Starting with Junos OS Release 17.2R1, you do not need to specify dedicated Workers for processing multicast traffic. The default specifies that all available Workers are used to process all traffic.

The number of dedicated Workers specified in relation to the number of available Workers results in the following behavior:

- If the number of dedicated Workers is greater than or equal to the number of available Workers, then all available Workers are used to process all traffic.
- If the number of dedicated Workers is less than the number of available Workers, then the first set of available Workers (equal to the specified number of dedicated Workers) is used to process multicast and control traffic while the remaining available Workers are used to process flow cache traffic.

Options

performance-mode	Enables performance mode. To disable performance mode, enable lite mode by including the lite-mode statement at the [edit chassis fpc 0] hierarchy level.
number-of-ucode-workers <i>number-workers</i>	Specifies the number of dedicated Workers for processing multicast and control traffic.

- **Range:** 0 through 15
- **Default:** 0 specifies that all available Workers are used to process all traffic.

Required Privilege Level

interface—To view this statement in the configuration.

interface-control—To add this statement to the configuration.

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lite-mode

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Syntax

```
lite-mode;
```


Hierarchy Level

```
[edit chassis fpc 0]
```

Release Information

Statement introduced in Junos OS Release 15.1F4 and 16.1R1.

Description

(vMX routers only) Enables vMX to run in lite mode and disables performance mode. Lite mode needs fewer vCPUs and memory to run at lower bandwidth. If you are using paravirtualized network interfaces such as virtio (for KVM) or VMXNET3 (for VMware) for lab simulation use cases, you can enable lite mode.

NOTE: Make sure you have configured the proper number of vCPUs and memory for your VMs based on your use case. If you have not configured enough vCPUs for performance mode, vMX runs in lite mode.

Starting with Junos OS Release 15.1F6, performance mode is enabled by default for vMX.

NOTE: The FPC reboots if you change this configuration.

Options

lite-mode Enables lite mode.

To disable lite mode, enable performance mode by including the **performance-mode** statement at the `[edit chassis fpc 0]` hierarchy level.

Required Privilege Level

interface—To view this statement in the configuration.

interface-control—To add this statement to the configuration.

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